





#### The Domain Name System was born

- DNS is a distributed database for holding name to IP address (and other) information
- Distributed:
  - Shares the Administration
- Shares the Load Robustness and performance achieved through
  - replication
  - and caching
- Employs a client-server architecture
- A critical piece of the Internet's infrastructure



### DNS is Hierarchical (contd.)

- Globally unique names
- Administered in zones (parts of the tree)
- You can give away ("delegate") control of part
- of the tree underneath you
- Example:
  - afnog.org on one set of nameservers
  - ws.afnog.org on a different set
    e1.ws.afnog.org on another set

#### Domain Names are (almost) unlimited

- Max 255 characters total length
- Max 63 characters in each part
- RFC 1034, RFC 1035
- If a domain name is being used as a host name, you should abide by some restrictions \_ RFC 952 (old!)
  - a-z 0-9 and minus (-) only
  - No underscores ( \_ )

#### Using the DNS

- A Domain Name (like www.ws.afnog.org) is the KEY to look up information
- The result is one or more RESOURCE **RECORDS** (RRs)
- · There are different RRs for different types of information
- · You can ask for the specific type you want, or ask for "any" RRs associated with the domain name

#### Commonly seen Resource Records (RRs)

- A (address): map hostname to IP address
- PTR (pointer): map IP address to hostname
- MX (mail exchanger): where to deliver mail for user@domain
- CNAME (canonical name): map alternative hostname to real hostname
- · TXT (text): any descriptive text
- NS (name server), SOA (start of authority): used for delegation and management of the DNS itself

## A Simple Example

- Query: www.tiscali.co.uk. Α
- Query type:
- Result: www.tiscali.co.uk. 2880 IN A
- In this case a single RR is found, but in general, multiple RRs may be returned.

212.74.101.10

• (IN is the "class" for INTERNET use of the DNS)

### Possible results from a Query

- Positive (one or more RRs found)
- Negative (definitely no RRs match the query)
- Server fail (cannot find the answer)
- Refused (Not allowed to query the server)

# How do you use an IP address as the key for a DNS query

- · Convert the IP address to dotted-quad
- Reverse the four parts
- Add ".in-addr.arpa." to the end; special domain reserved for this purpose

e.g. to find name for 193.194.185.15 Domain name: 15.185.194.193.in-addr.arpa. Query Type: PTR Result: ashanti.gh.com.

Known as a "reverse DNS lookup" (because we are looking up the name for an IP address, rather than the IP address for a name)



## DNS is a Client-Server application

- (Of course it runs across a network)
- Requests and responses are normally sent in UDP packets, port 53
- Occasionally uses TCP, port 53

   for very large requests (larger than 512-bytes) e.g. zone transfer from master to slave



## Three roles in DNS

- RESOLVER
  - Takes request from application, formats it into UDP packet, sends to cache
- CACHING NAMESERVER
  - Returns the answer if already known
     Otherwise searches for an authoritative server
  - which has the information - Caches the result for future queries
  - Caches the result for future queries
     Also known as RECURSIVE nameserver
- AUTHORITATIVE NAMESERVER
- Contains the actual information put into the DNS by the domain owner

### Three roles in DNS

- The SAME protocol is used for resolver→cache and cache→auth NS communication
- It is possible to configure a single name server as both caching and authoritative
- But it still performs only one role for each incoming query
- Common but NOT RECOMMENDED to configure in this way (see later)

#### ROLE 1: THE RESOLVER

- A piece of software which formats a DNS request into a UDP packet, sends it to a cache, and decodes the answer
- Usually a shared library (e.g. libresolv.so under Unix) because so many applications need it
- EVERY host needs a resolver e.g. every Windows workstation has one

# How does the resolver find a caching nameserver?

- It has to be explicitly configured (statically, or via DHCP etc)
- Must be configured with the IP ADDRESS of a cache (why not name?)
- Good idea to configure more than one cache, in case the first one fails

## How do you choose which cache(s) to configure?

- Must have PERMISSION to use it – e.g. cache at your ISP, or your own
- Prefer a nearby cache
  - Minimises round-trip time and packet loss
  - Can reduce traffic on your external link, since often the cache can answer without contacting other servers
- Prefer a reliable cache
  - Perhaps your own?

## Resolver can be configured with default domain(s)

- If "foo.bar" fails, then retry query as "foo.bar.mydomain.com"
- Can save typing but adds confusion
- May generate extra unnecessary traffic
- Usually best avoided

#### Example: Unix resolver configuration

/etc/resolv.conf

```
search el.ws.afnog.org
nameserver 196.200.219.200
nameserver 196.200.222.2
```

That's all you need to configure a resolver

#### Testing DNS

- Just put "www.yahoo.com" in a web browser?
- Why is this not a good test?







### Understanding output from dig

- Answer section (RRs requested)

   Each record has a Time To Live (TTL)
- Says how long the cache will keep itAuthority section
- Which nameservers are authoritative for this domain
- Additional section
   More RRs (typically IP addresses for the

authoritative nameservers)

## Understanding output from dig

- Total query time
- Check which server gave the response!
   If you make a typing error, the query may go to a default server

## **Practical Exercise**

- Configure Unix resolver
  Issue DNS queries using 'dig'
  Use tcpdump to show queries being sent to cache