AfNOG 2005 Exim Practical

Objectives

Part 1 is building Exim from source, and installing it.

- Download Exim source and documentation
- Unpack the source and documentation
- Build Exim from the generic distribution
- Install Exim
- Replace Sendmail with Exim

Part 2 is running basic tests. You don't need to modify the Exim configuration to do this.

- Test a standard installation and default configuration
- Inspect and manage the mail queue
- Check relay control
- Process log data

Part 3 involves some simple modification of the runtime configuration.

- Modify the runtime configuration to send undeliverable mail to postmaster
- Add some simple virtual domains

Part 4 sets up your host as a mail relay

- Allow relaying from another host
- Allow relaying to another domain
- Configure SMTP authentication

Part 5 more advanced things to try for those who have time.

- Demonstrate retry mechanisms
- Add a system filter
- Configure and test address rewriting
- Interface Exim to SpamAssassin
- Interface Exim to ClamAV
- This sign is used in the text to mark an action that you need to take if you want to do the things that are suggested in this practical.

Common mistakes

In past workshops, these are the most common mistakes that have been made:

• *Doing everything as root.* You only need to be *root* to install Exim and change its configuration. Otherwise, you should do everything (including building Exim) under your normal login. In the sample commands, the command prompt is shown as # for commands that must be run as *root*, and \$ otherwise.

In particular, running email tests as *root* is a bad idea, because *root* has privileges. You want to test that Exim is working when an ordinary, unprivileged user calls it.

You are going to be wanting to switch backwards and forwards between *root* and your own login quite a lot. A convenient way of doing this is to run X windows, and set up two *xterm* windows side by side, one under your login and the other as *root*.

- *Forgetting the dot that terminates a message.* When you type a message directly into Exim, it needs a line containing just a dot to terminate it. Until you type that line, all input is taken as part of the message.
- *Setting PATH incorrectly.* Whenever you change your PATH setting, be sure to check what you have typed carefully before pressing RETURN. If you mess up with PATH, you'll find that lots of commands "disappear".
- Adding dots to email domains. You should now have got used to inserting trailing dots in fully qualified domains in DNS zones. Unfortunately, in email configurations, trailing dots are *not* used and will cause problems if you use them.

1. Installing Exim

We are going to install Exim from the generic source distribution. This way of doing it allows you to make your own choices at build time. It also shows you that installing software from source can be quite easy.

You do not need to be *root* to build Exim, and it is best practice if you are not. However, you do need to be *root* to install Exim.

Reminder: In the sample commands below, the command prompt is shown as # for commands that must be run as *root*, and \$ otherwise.

1.1 Preliminary preparation

If Sendmail is running, kill it off. Use this command:

```
# /etc/rc.d/sendmail stop
```

You must also stop Sendmail from restarting at the next boot. Do this by editing the file */etc/rc.conf* and adding this line at the end:

sendmail_enable="NONE"

Use vi to create the file /etc/periodic.conf file and add these lines:

```
daily_status_include_submit_mailq="NO"
daily_clean_hoststat_enable="NO"
```

This disables the daily housekeeping commands that Sendmail uses.

Note: On other operating systems, the way you kill off **sendmail** and stop it from restarting may be different.

You should previously have created a user and a group called *exim*. These will be used for running Exim when it does not need to be *root*. If you have not done this yet, you must do it before trying to build Exim.

You should also have arranged for your personal (non-root) account to be in the *exim* group so that you can be an administrator for Exim. Check by running

\$ groups

If the exim group is not listed, edit /etc/group (as root). Find the line that contains

exim:*:90:

and add your login name to the end of it. You will then need to login again for this change to take effect.

Ensure that the */var/mail* directory has the 'sticky' bit set on it. If you don't understand this, don't worry, just do it:

chmod 1777 /var/mail

This is so that the default Exim configuration will work without having to be changed.

1.2 Download the source and documentation

As root, make a directory in which to build Exim, say /usr/exim, and give yourself access to it:

```
# mkdir /usr/exim
```

chown yourname:yourname /usr/exim

You can now fetch and build Exim from your own account (not root).

Fetch the source of Exim and the HTML documentation from the ftp site on the workshop ftp site:

```
$ cd /usr/exim
$ ftp ftp.el.ws.afnog.org
```

Log in as anonymous.

```
ftp> cd /pub/sources
ftp> get exim-4.50.tar.gz
ftp> get exim-html-4.50.tar.gz
ftp> bye
```

^{CSF} Unzip and untar the source and the HTML documentation:

```
$ cd /usr/exim
$ gunzip exim-4.50.tar.gz
$ tar -xf exim-4.50.tar
$ gunzip exim-html-4.50.tar.gz
$ tar -xf exim-html-4.50.tar
```

1.3 Check the documentation

Before moving on, make sure you can access the Exim documentation, so that you can look things up if you have problems. If you have a web browser running, point it at:

file:///usr/exim/exim-html-4.50/doc/html/index.html

The FAQ has a useful keyword-in-context index to help you find your way about. There should also be a file called */usr/exim/exim-4.50/doc/spec.txt*. It contains a copy of the manual in ASCII format which can be searched with a text editor.

1.4 Building Exim

Now we can get ready to build Exim. You have to set up two configuration files. Go into the toplevel source directory:

```
$ cd /usr/exim/exim-4.50
```

Copy the file *src/EDITME* to *Local/Makefile* and *exim_monitor/EDITME* to *Local/eximon.conf*. You then have to edit *Local/Makefile*, following the instructions inside it:

\$ cp src/EDITME Local/Makefile

- \$ cp exim_monitor/EDITME Local/eximon.conf
- \$ vi Local/Makefile

There are lots of instructions inside the file, but you do not have to make many changes. You can leave almost all of the settings at the defaults, but you will need to set EXIM_USER to the user for running Exim. You also need to request 'maildir' support and content scanning support for use

later in the workshop. Find the lines that contain EXIM_USER, SUPPORT_MAILDIR, WITH_CONTENT_SCAN, and AUTH_PLAINTEXT and change them to be like this:

EXIM_USER=exim SUPPORT_MAILDIR=yes WITH_CONTENT_SCAN=yes AUTH_PLAINTEXT=yes

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(Do not do this at the workshop.) When you build Exim on your own hosts back home, you may want to change BIN_DIRECTORY and CONFIGURE_FILE from their default values of */usr/exim/bin* and */usr/exim/configure*. For example, these settings match what the FreeBSD port uses:

BIN_DIRECTORY=/usr/local/sbin CONFIGURE_FILE=/usr/local/etc/exim/configure

However, for this exercise, we assume that you didn't change the default values.

You do not need to edit Local/eximon.conf because the default settings will be OK.

Now you can run *make*:

\$ make

You should see a lot of output while Exim builds, ending with the line:

>>> exim binary built

When you see that line, you have successfully built Exim. Easy, wasn't it?

1.5 Installing Exim

You need to be *root* to install Exim:

cd /usr/exim/exim-4.50
make install

You should end up with the Exim binaries in /usr/exim/bin/ and a default configuration file in /usr/exim/configure.

Test that Exim has been installed by running:

```
$ /usr/exim/bin/exim -bV
```

which should tell you Exim's version number and some other information about which features are included.

1.6 Replace Sendmail with Exim

All the MUAs call /usr/sbin/sendmail to pass messages to the MTA. We want them to call Exim instead of Sendmail.

On FreeBSD, there is a file called */etc/mail/mailer.conf* that selects the MTA. To change the MTA, you must edit this file (as *root*):

vi /etc/mail/mailer.conf

Comment the existing lines, and insert these new lines:

/usr/exim/bin/exim
/usr/exim/bin/exim
/usr/exim/bin/exim -bp
/usr/bin/true

Now try that basic test again, but this time using the standard path name:

```
$ /usr/sbin/sendmail -bV
```

You should get the same output as before, which shows that Exim is now being used instead of Sendmail.

If you are doing a real installation on a live system, you might want to work on the configuration and do lots of testing before removing Sendmail and replacing it with Exim.

(Do not do this at the workshop.) On operating systems that don't have /*etc/mailer.conf*, you can just make /*usr/sbin/sendmail* into a symbolic link that points directly to the Exim binary. First, however, you must move the old Sendmail binary out of the way:

mv /usr/sbin/sendmail /usr/sbin/sendmail.sendmail
ln -s /usr/exim/bin/exim /usr/sbin/sendmail

2. Testing Exim

2.1 Test the standard installation and configuration

Make sure you substitute a real local user name for *localuser* in what follows. Remember, you should *not* be *root* when running these tests.

To save typing, adjust your PATH variable so that the command *exim* can be used to run the Exim binary. **Take great care** when you do this, because messing up your PATH will make many commands "vanish". Type this command exactly, taking care with the colon and dollar in the middle:

\$ export PATH=/usr/exim/bin:\$PATH

First, check what Exim will do with a local address:

\$ exim -bt localuser

This tests the delivery routing for a local account. See what output you get.

Try with a non-existent local user and see what happens:

\$ exim -bt junkjunkjunk

Try something that is in */etc/aliases*:

\$ exim -bt postmaster

Exim will not normally deliver mail to a *root* mailbox (for security reasons) so what people usually do is to make *root* an alias for the sysadmin. In FreeBSD, all the default aliases point to *root*. Therefore, you need to add a new alias to */etc/aliases*. Add this line (as *root*):

root: yourname

Now try this again:

\$ exim -bt postmaster

Now we are going to try a real local delivery. You can pass a message directly to Exim without using an MUA:

\$ exim -v -odf localuser
This is a test message.

Note: the message is terminated by a line that just contains a dot. Be sure to type it! (Alternatively, you can send "end of file" by pressing CTRL-D.)

The -v option turns on user verification output, which shows you copies of Exim's log lines.

The -odf option requests 'foreground' delivery, which means that the *exim* command won't return until the delivery is complete. (This avoids your shell prompt getting mixed up with Exim's output.)

Check what is in Exim's logs:

- \$ cat /var/spool/exim/log/mainlog
- \$ cat /var/spool/exim/log/paniclog

If you get a *permission denied* error, it is probably because you have not put yourself in the *exim* group, or not logged in again after editing */etc/group*.

If the delivery succeeded, you should see two lines in the main log, one containing \leq for the message arriving, and one containing \geq for the delivery.

The panic log should normally be empty, and if nothing has ever been written to it, it will not even exist, so you may get a *No such file or directory* error. **Tip**: On a live system it is helpful to set up a *cron* job that mails you a warning if it ever finds a non-empty panic log.

Now check the contents of the local user's mailbox:

- \$ ls -l /var/mail/localuser
- \$ cat /var/mail/localuser

If the delivery didn't succeed, you need to find out why. If the information in the log doesn't help, you can try the delivery again, with debugging turned on:

\$ exim -d -odf localuser
<there will be output from Exim here>
This is another test message.

The -d option turns on debugging, which gives a lot more information than -v. You need to be an Exim administrator to use -d. If you get a *Permission denied* error, check that you are a member of the Exim group.

If you are logged on as *localuser*, you can use the *mail* command to read the mail in the usual way. You could also try sending a message from the *mail* command.

The next thing is to test whether Exim can send to a remote host. The speed of this may vary, depending on the state of the network connection. In what follows, replace *user@remote.host* with your home email address.

First, check that Exim can route to the address:

\$ exim -bt user@remote.host

Now send a message to the remote address:

\$ exim -v -odf user@remote.host
This is a test message.

This time, the -v option causes Exim to display the SMTP dialogue as well as the log lines. If you can, check that the message arrived safely. If there are problems, see if you can figure out what went wrong and why.

You won't be able to receive messages from a remote host until you start the Exim daemon:

\$ /usr/exim/bin/exim -bd -q20m

The -bd option causes the daemon to listen for incoming SMTP calls, and the -q20m option causes it to start a queue runner process every 20 minutes.

We also want the daemon to start automatically on a reboot. The */etc/rc.local* file is a script that is run at boot time. Add this line (the same as the command you have just run) to the file */etc/rc.local*:

/usr/exim/bin/exim -bd -q20m

The file /etc/rc.local may not exist. If it does not exist, you should create it.

Next time you reboot, check that Exim has started.

Use telnet to check that the daemon is accepting SMTP calls:

```
$ telnet localhost 25
```

You should see an Exim greeting message. Use QUIT to exit.

Now check that a remote host can send a message to your host, and see how Exim logs what happens. If that succeeds, you have a working basic installation correctly installed.

Try sending to an invalid address from a remote host, and see what error message you get, and how Exim logs this case. Look in both *mainlog* and *rejectlog*.

2.2 Starting the Exim Monitor

You need to have an X-windows session running to run the monitor.

Start the monitor:

\$ /usr/exim/bin/eximon

The upper window shows a 'tail' of the main log; the lower window shows the messages that are waiting in the queue. Expect both to be empty to start with. Send a few messages and watch what the monitor displays.

2.3 Queue management tests

There are several command line options (and equivalent menu items in the monitor) for doing things to messages.

To put a message on the queue without its being delivered, run

```
$ exim -odq address1 address2 ...
Test message.
```

The message stays on the queue until a queue runner process notices it.

List the messages on the queue:

\$ exim -bp

Do a manual queue run, with minimal verification output:

\$ exim -v -q

(Without -v you won't see any output at all on the terminal, but there will be entries in the log.)

2.4 Checking relay control

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To demonstrate that Exim will relay by default via the loopback interface, try the following sequence of SMTP commands. Wait for Exim to respond to each command before typing the next one. Substitute the number of your host for *nn*:

```
$ telnet 127.0.0.1 25
ehlo localhost
mail from:<localuser@pcnn.el.ws.afnog.org>
rcpt to:<localuser@pcnn.el.ws.afnog.org>
rcpt to:<user@some.remote.domain>
```

You should get an OK response to all the SMTP commands. Type 'quit' to end the SMTP session without actually sending a message.

Now try the same thing, but use your host's IP address instead of 127.0.0.1.

```
$ telnet xx.xx.xx 25
ehlo localhost
mail from:<localuser@pcnn.el.ws.afnog.org>
rcpt to:<localuser@pcnn.el.ws.afnog.org>
rcpt to:<user@some.remote.domain>
```

In this case, you should get the error message

550 relay not permitted

for the second RCPT command, which is the one that is trying to relay. The first RCPT command should be accepted, because it specifies a local delivery. You could also try telnetting from an external host and running the same check.

2.5 Processing log data

Run *exigrep* to extract all information about a certain message, or a certain user's messages, or messages for a certain domain. For example:

\$ exigrep localuser /var/spool/exim/log/mainlog

That extracts all the log information for all messages that have any log line containing '*localuser*'. It's a Perl pattern match, so you can use Perl regular expressions.

To extract simple statistics from a log, run

\$ eximstats /var/spool/exim/log/mainlog | more

There are options for selecting which bits you don't want. Details are in the manual. If you have time, experiment with the options for outputting the statistics as HTML.

3. Changing the configuration

To change Exim's runtime configuration, you must edit /usr/exim/configure and then HUP the Exim daemon (as *root*). The daemon stores its process id (pid) in a file, in order to make this easy. You can find out the daemon's process id by running:

\$ cat /var/spool/exim/exim-daemon.pid

You can use the contents of this file as part of a command to restart the Exim daemon. If you are using the *bash* shell, you can use this command:

kill -HUP \$(cat /var/spool/exim/exim-daemon.pid)

The shell first runs the command inside (\ldots) , and then uses its output as part of the main command line.

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If you are using the C-shell (csh) rather than bash, you cannot use the (\ldots) construction. Instead, you must put the nested command inside "backticks" (grave accent characters).

You can confirm that the daemon has restarted by checking the main Exim log.

You are going to be restarting the Exim daemon a lot, so make yourself a script to save typing. Use *vi* to create a file called */usr/local/bin/hupexim*, containing these lines:

#! /usr/local/bin/bash
kill -HUP \$(cat /var/spool/exim/exim-daemon.pid)

Note that the # character in the first line is part of the file (it's not a prompt). Now make the new file into an executable script:

chmod a+x /usr/local/bin/hupexim

If you are using the C-shell (*csh*) rather than *bash*, after creating */usr/local/bin/hupexim* you must run this command:

rehash

This causes the internal hash table of the contents of the directories in the PATH variable to be recomputed. This is not necessary if you are using *bash*.

Once you have created /usr/local/bin/hupexim you can restart Exim just by running:

hupexim

The following sections contain some suggestions for configuration modifications that you can try, just to get a feel for how the configuration file works. You do not have to stick rigidly to these examples; use different domain names or user names if you want to.

3.1 Adding more local domains

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As *root*, edit the configuration file (*/usr/exim/configure*), and change the **local_domains** setting so that it looks like this:

domainlist local_domains = @ : testnn.afnog.org

where *nn* is the number of your host. Remember to HUP the daemon afterwards. Now you have a new local domain. Try sending it some mail:

\$ mail yourname@testnn.afnog.org

Check that it arrives in your mailbox.

Note: The domains that we are adding now can only be used from your own host, because there are no DNS records for them. When you are adding domains to a production host, you must of course also add MX records for them.

If you want to add a lot of domains, or if you want to keep changing them, it is easier to keep the list of domains in a file instead of in the Exim configuration. (You can also keep them in several different kinds of database, such as LDAP or MySQL, but we don't cover that in this workshop.) We are now going to add some domains like this, and then make them into *virtual domains*.

As *root*, use *vi* to create a file called */usr/exim/vdomains* that contains a list of domains (as many as you like):

```
vdom1.afnog.org
vdom2.afnog.org
...
```

As *root*, edit */usr/exim/configure* to change the local domains setting:

Note: There is no space following the semicolon. This change makes all the new domains into local domains.

Now add a new router to the configuration to handle these domains as virtual domains. Put this router *first*, before all the other routers, immediately after the line "begin routers":

```
virtual_domains:
    driver = redirect
    domains = lsearch;/usr/exim/vdomains
    data = ${lookup{$local_part}lsearch{/usr/exim/aliases-$domain}}
    no_more
```

There must be no space after the semicolon in the "domains" line. (Remember to HUP the daemon.)

Create an alias file for the first virtual domain – as *root*, use *vi* to make the file */usr/exim/aliases-vdom1.afnog.org* containing these lines:

philip: ph10@cam.ac.uk yourname: your email address

The local parts *philip* and *yourname* should now be valid for the first virtual domain.

Test that Exim recognizes the virtual addresses (*not* as *root*):

\$ exim -bt philip@vdom1.afnog.org

Please don't actually send test mail to that address - I get too much junk already!

Now create a different alias file for the second virtual domain, */usr/exim/aliases-vdom2.afnog.org*. This time, alias *philip* to somebody else's address, and check (with **-bt**) that Exim treats that address differently.

Note: It is always important to test that incorrect addresses are handled the way you want. So you need to run this test:

\$ exim -bt unknown@vdom1.afnog.org

3.2 Catching undeliverable mail

Add a **redirect** router that sends all undeliverable mail in your domain to the postmaster. Where in the list of routers should this go? See if you can work out how to do this on your own without looking at the answer below. Do you think that having a router like this is a good idea on a busy host?

Here is a sample router that does this job:

```
unknown_to_postmaster:
    driver = redirect
    data = postmaster
```

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It should be placed last, after all the other routers. Test it by sending mail to an unknown user.

4. Relaying from another host

In section 2.4 above, there is test to demonstrate that relaying is blocked if you connect to your host's IP address.

We are now going to remove this block by changing a line in the configuration to let all the classroom hosts relay through your host. Change this line:

hostlist relay_from_hosts = 127.0.0.1

to

hostlist relay_from_hosts = 127.0.0.1 : xx.xx.xx/mm

where xx.xx.xx.xx/mm is the classroom network. (Don't forget to HUP the daemon.) Then try the telnet test from section 2.4 again. This time it should accept the request to relay. Ask one of the other students in the classroom to try relaying through your host – it should work. If you can, telnet from a host outside the classroom network, and confirm that relaying is still blocked.

4.1 Allowing relaying to specific domains

The default configuration contains the line

domainlist relay_to_domains =

This defines domains to which your host will relay, wherever the message comes from. As you can see, the default list is empty, so no domains match.

Add some domains to this line. For example, add the domain of your home email. In my case, this would be:

```
domainlist relay to domains = cam.ac.uk
```

Now we need to test that Exim will indeed relay to those domains (but not to others) from a host that does not match **relay_from_hosts**. Exim has a testing facility that lets you simulate an SMTP call from a remote host. Run it like this:

\$ exim -bh 192.168.1.1

You will see some debugging output, and then an SMTP greeting line. Now type SMTP commands, waiting for a response between each one:

```
ehlo testhost
mail from:<localuser@pcnn.el.ws.afnog.org>
rcpt to:<user@your.home.domain>
rcpt to:<user@some.other.domain>
```

You will see the tests that Exim is making as it runs the ACL after each RCPT command. Check that it allows relaying to the right domains, and not to any others. End the SMTP session with QUIT.

4.2 Configuring SMTP authentication

This is a very simple exercise that uses a fixed user name and a fixed password, and an unencrypted authentication mechanism. **Do not** use anything as simple as this in production!

Edit the Exim configuration, and find the line, almost at the end, that contains:

```
begin authenticators
```

Insert the following after this line:

```
simple_unsecure:
    driver = plaintext
    public_name = LOGIN
    server_prompts = User Name : Password
    server_condition = \
        ${if and {{eq{$1}{relayname}}{eq{$2}{relaysecret}}}}
    server set id = $1
```

(Remember to HUP the daemon.) This authenticator recognizes only one username ("relayname") and one password ("relaysecret").

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Now try the previous test again: \$ exim -bh 192.168.1.1

This time, however, before trying to send a message, you are going to authenticate yourself. These are the commands that you type, waiting for a response before each one:

ehlo testhost

The response to the EHLO command should include "AUTH LOGIN", indicating that LOGIN authentication is available.

auth login

You should get a positive response, which is a prompt for the user name. However, all data in SMTP authentication is base64 encoded so that any byte value can be included. So instead of "User name", what you will see is "VXNlciBOYW11". You must now send "relayname", base64 encoded, so type this:

cmVsYXluYW11

(Take care with the "l" (ell) and "1" (one) characters in that string. The second-last character is "one"; the other two are "ell".) Exim will now prompt for the password with "UGFzc3dvcmQ=" (the base64 encoded form of "Password"), and you must respond with:

cmVsYXlzZWNyZXQ=

If the authentication is successful, you will get a positive response at that point. Now you can test to see whether relaying to an arbitrary domain is allowed:

mail from:<localuser@pcnn.el.ws.afnog.org>
rcpt to:<user@some.other.domain>

If authentication succeeded, Exim should allow the recipient for relaying. End the SMTP session with QUIT.

If you have time, you can try the same test from an external host, and actually send a real message for relaying.

5. More advanced configuration

These are ideas for things to do for those who have time. Don't worry if you do not have time to do this part in the workshop.

5.1 Demonstrate retry mechanisms

The easiest way to demonstrate what happens when Exim cannot deliver a message is to force connections to remote hosts to fail.

Edit the configuration, and change the **remote_smtp** transport to be like this:

```
remote_smtp:
   driver = smtp
   port = 3456
```

(Remember to HUP the daemon.) This makes Exim try port 3456 instead of the SMTP port (25) when delivering, causing the remote host to refuse the connection (assuming you've chosen an unused port!)

Send a message to a remote address and see what happens.

Start a queue run

\$ exim -q

and see what happens and what gets logged. Have a look at the message's own *msglog* file, which you can do from the monitor or by using the -Mvl option. For example:

\$ exim -Mvl 19EdUm-00016A-IA

(That is an example message ID; you must use the real one for the message that is on your queue.)

Use *exinext* to see when Exim is next scheduled to deliver to the host that failed:

\$ exinext remote.domain

Remember to remove the setting of port when you have finished playing with retries (and HUP the daemon).

5.2 Add a system filter

Use vi to create a test system filter file in /usr/exim/system.filter, containing these lines:

```
# Exim filter
if $h_subject: is "spam" then save /dev/null endif
```

Arrange for Exim to use the system filter by adding these lines to the configuration (somewhere near the beginning, before the first "begin" line):

system_filter = /usr/exim/system.filter
system_filter_file_transport = address_file

Now send yourself a message with the subject 'spam' and see what happens.

5.3 Configure some address rewriting

Find the rewriting section of the configuration (the part that starts with "begin rewrite"). Then add this line:

othername@otherdomain.com postmaster@your.domain

Now send a message to *othername@otherdomain.com* and see what happens.

You can test rewriting rules with the -brw command line option:

\$ exim -brw othername@otherdomain.com

5.4 Interface Exim to SpamAssassin

SpamAssassin is a content-based filtering system. It is written in Perl, and is very CPU-intensive. SpamAssassin can perform a number of network-based lookup checks that can take a long time to complete. It may therefore not be suitable for high-volume mail systems. The configuration is complex, though a basic installation using the ports system is straightforward.

Install SpamAssassin:

```
# cd /usr/ports/mail/p5-Mail-SpamAssassin
# make
# make install
# make clean
```

In the directory /usr/local/share/doc/p5-Mail-SpamAssassin, the files INSTALL and USAGE give more detailed information.

Set up the SpamAssassin configuration to disable the most expensive network-based tests.

cd /usr/local/etc/mail/spamassassin
cp local.cf.sample local.cf
vi local.cf

Add the following lines:

use_dcc 0
use_pyzor 0
use_razor2 0
skip_rbl_checks 1
use_bayes 0

Now you need to start the SpamAssassin daemon, which is called *spamd*:

sh /usr/local/etc/rc.d/spamd.sh start

Check that it is running:

\$ ps -ax | grep spamd

We also want the daemon to start automatically on a reboot. Add the following line to /etc/rc.conf: spamd_enable="YES"

Next time you reboot, check that *spand* has started.

You can test the *spamd* daemon manually using *spamc*, a client that sends mail to *spamd* for analysis:

```
$ spamc -R
subject: penis enlargement
Great new pills available!!!!!
Ctrl-D
```

The output should look something like this:

```
-2.0/5.0
Spam detection software, running on the system "xxx.xxx.xx.xx",
has identified this incoming email as possible spam. The
original message has been attached to this so you can view it
(if it isn't spam) or label similar future email. If you have
any questions, see the administrator of that system for details.
Content preview: Great new pills available !!!!! [...]
Content analysis details:
                        (-2.0 points, 5.0 required)
pts rule name
                     description
0.0 MISSING DATE
                     Missing Date: header
-2.8 ALL_TRUSTED
                     Did not pass through any untrusted hosts
 0.8 BODY_ENHANCEMENT2 BODY: Information on getting larger body
                     parts
```

Despite its content, this message has been strongly tagged as 'not spam' because it has not been through any 'untrusted' hosts. You may not see exactly this output: it depends on the default SpamAssassin configuration that has been installed.

We are now going to change the Exim configuration so that every message is passed to SpamAssassin. At first, we won't block any messages. Instead, we will put the spam score and other SpamAssassin output into new headers that are added to the message.

Edit */usr/exim/configure* and find the line that contains:

acl_smtp_rcpt = acl_check_rcpt

Add these new lines:

acl_smtp_data = acl_check_data
acl not smtp = acl check data

The first line asks Exim to run an ACL check when a message's data has been received in an SMTP transaction. The second line asks for the same ACL to be run on non-SMTP messages. This ensures that all incoming messages are scanned. We must now define the ACL.

Find the configuration line that contains:

begin acl

Insert the following lines immediately after that line:

```
acl_check_data:
warn spam = nobody
message = X-is-spam: over spam threshold
warn message = X-Spam_score: $spam_score\n\
X-Spam_score_int: $spam_score_int\n\
X-Spam_bar: $spam_bar\n\
X-Spam_report: $spam_report
accept
```

The warn verb in an ACL doesn't accept or reject, but if its conditions are true, it can add headers to the message. The first warn passes the message to SpamAssassin, and if the spam score is over the threshold, an X-is-spam: header is added. The second warn adds some more headers containing information from SpamAssassin. These are always added, unconditionally.

Now send yourself a spammy message. This example uses the local SMTP interface:

```
$ exim -bs
mail from:<>
rcpt to:<yourname@yourhostname>
data
message-id: abcd
subject: BUY VIAGRA HERE!!!
<html>Dear Friend
VIAGRA $10.99
RISK FREE</P></HTML>
.
quit
```

Take a look at the headers of the message that you receive.

5.5 Interface Exim to ClamAV

ClamAV is free virus-scanning software. You can interface Exim to it in much the same way as for SpamAssassin. The documentation is online at *http://clamav.sourceforge.net/doc/*. Installing ClamAV is very similar to the way you installed SpamAssassin.

Change the first warn to deny, and try the test again. If the spam score is at least 5, the message should be rejected.

Install ClamAV from the ports tree:

cd /usr/ports/security/clamav
make

At this point, a dialog box pops up; use TAB to move to 'OK', then hit ENTER.

make install

If you are using the C-shell, you must run the command

rehash

to make the *clamdscan* command available. This is not necessary if you are using *bash* (there is no *rehash* command in *bash*).

ClamAV needs it own user, called *clamav*, which must be in the *exim* group so that it can access Exim's spool files. The ports system creates the user *clamav*, but it does not add it to the *exim* group.

Add *clamav* to the *exim* group:

vi /etc/group

Find the line that starts

exim:*:90:

Add *clamav* to the end of that line, using a comma to separate if from any other user names. Your own login name should be there already, so the final line looks like this:

exim:*:90:yourid,clamav

ClamAV has two daemons: one is the actual virus scanner, and the other (called *freshclam*) updates the virus database periodically over the Internet. New viruses are being created all the time. When you run anti-virus software, it is important to keep it updated. The *freshclam* daemon makes this very easy. It is also possible to run the *freshclam* command manually (see the man page for details).

The configuration files for the ClamAV daemons are */usr/local/etc/clamd.conf* and */usr/local/etc/freshclam.conf*. The ports system installs suitable defaults, so you do not need to change these files.

Before starting the two ClamAV daemons, you must edit */etc/rc.conf* to enable them:

```
# vi /etc/rc.conf
```

Add these lines:

```
clamav_clamd_enable="YES"
clamav_freshclam_enable="YES"
```

The daemons should now start automatically whenever you reboot. Next time you reboot, check that the ClamAV daemons have started.

Now we can start the ClamAV daemons manually:

sh /usr/local/etc/rc.d/clamav-clamd.sh start

sh /usr/local/etc/rc.d/clamav-freshclam.sh start

If all has worked, we can now run some tests of the scanner. How can you test an anti-virus scanner? You don't want to be sending yourself a real virus! Luckily, a test virus called "eicar" exists. It consists of a short string of printing characters.

Create a file that contains this string:

```
$ cat >/tmp/eicar
x50!P%@AP[4\PZx54(P^)7CC)7}$EICAR-STANDARD-ANTIVIRUS-TEST-FILE!$H+H*
```

The third character is the letter O, not the digit 0.

We can use the *clamdscan* command to check an individual file (or a directory of files) for viruses:

\$ clamdscan /tmp/eicar

You should see output like this:

/tmp/eicar: Eicar-Test-Signature FOUND ----- SCAN SUMMARY -----Infected files: 1 Time: 0.003 sec (0 m 0 s)

Now that we have ClamAV working, we can edit Exim's configuration so that every message is scanned for viruses.

Edit */usr/exim/configure* and insert this line somewhere near the top, in the main section, before the first "begin" line:

```
av_scanner = clamd:/var/run/clamav/clamd
```

This option tells Exim where to find its anti-virus scanner: /var/run/clamav/clamd is a socket that the ClamAV daemon creates for communication.

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Now add some more lines to the **acl_check_data** ACL that you created for SpamAssassin. Add these lines at the start:

For reference, the entire ACL should now read like this:

Send yourself the eicar test and see what happens (use copy-paste to copy the test data):

```
$ exim -bs
mail from:<>
rcpt to:<yourname@yourhostname>
data
x50!P%@AP[4\PZX54(P^)7CC)7}$EICAR-STANDARD-ANTIVIRUS-TEST-FILE!$H+H*
.
quit
```

You could also try using your MUA to send the test virus to yourself as an attachment.

5.6 What next?

If you have got this far in the available time, you are probably starting to understand the basics of Exim pretty well. You can either start reading the book, or help out other students who are having problems.

* * *